

Mixed Integer Programming Models with Multiple Machines, Sites and Shared Set-Ups

Laurence A. Wolsey

International Workshop on Supply Chain Models for Shared Resource Management, 22/1/2010

The Challenge

Find ways to use what we have learnt on modeling single item problems to tackle more complicated problems with

- multiple items
- multiple production levels
- multiple machines
- more complicated variants

Find ways to share costs.

Extend Tight Formulations for Single Discrete Time Item Models

Multi-item models.

- Multiple Machines - Sequence-dependent changeovers
Sharing Machines (with Céline Gicquel)
- Two-Level Supply Chains
One or more production sites, multiple client areas
Sharing Fixed Production and Transportation Costs
Sharing Production Facilities (with Rafael Melo)

Outline

- Multi-item multi-machine model
- Modeling start-ups and changeovers
- Identical machine model
- Computational Results
- Sharing machines: finding core allocations
- 2-Level supply chains

Production with Sequence Dependent Changeovers

- In this sequencing problem the time periods are short, so at most one item is produced per period.
- The order of production is important as there are significant changeover costs every time that one switches production from one item to another.
- There are also storage costs per item and period.
- The problem is to satisfy the demands while minimizing the sum of the storage and switch-over costs.
- Discrete/all or nothing production.

The multi-item/multi-machine/changeover cost problem

I is the number of items, K is the number of machines. At most one item is produced per period.

$$\begin{aligned} \min \quad & \sum_{i,k} p_t^{ik} y_t^{ik} + \sum_i h_t^i s_t^i + \sum_{i,j,k,t} q^{ijk} \chi_t^{ijk} \\ & s_t^i + \sum_k C^{ik} y_t^{ik} = d_t^i + s_t^i \quad \forall i, t \\ & \sum_i y_t^{ik} \leq 1 \quad \forall k, t \\ & \chi_t^{ijk} \geq y_{t-1}^{ik} + y_t^{jk} - 1 \quad \forall i, j, k, t \\ & s \in \mathbb{R}_+^1, y \in \{0, 1\}, \chi \in \{0, 1\} \end{aligned}$$

$y_t^{ik} = 1$ if production of item i on machine k in period t .

$\chi_t^{ijk} = 1$ if switch from i in $t - 1$ to j in t on machine k

s_t^i is stock of item i at the end of period t

Normalization

Assume identical machines (production rates and costs)

Normalize so that $C^i = 1$ for all items.

$$d_t^i \in \{0, 1, \dots, K\}$$

Dummy item when no production

$$\sum_i y_t^{ik} = 1 \text{ for all } k, t$$

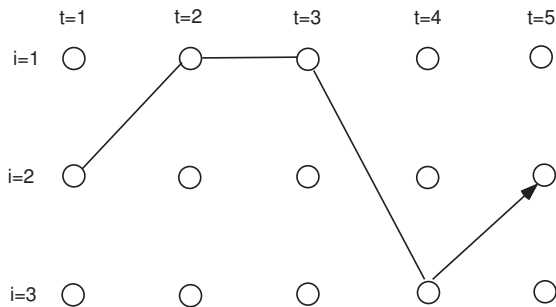
Changeover variables: Formulation

$\chi_t^{ij} = 1$ if i is set up in period $t - 1$ and item j is set up in t , and
 $\chi_t^{ij} = 0$ otherwise.

Basic formulation:

$$\begin{aligned}
 X^{CH} &= \{(\chi, y) \in \{0, 1\} : \sum_i y_t^i = 1 \forall t \\
 &\quad \chi_t^{ij} \geq y_{t-1}^i + y_t^j - 1 \forall i, j, t \\
 &\quad \chi_t^{ij} \leq y_{t-1}^i, \quad \chi_t^{ij} \leq y_t^j \forall i, j, t\}
 \end{aligned}$$

Improved Path Formulation for each Machine



$$\sum_i y_1^{ik} = 1$$

$$\sum_i x_t^{ijk} = y_t^{jk} \quad \forall j, t$$

$$\sum_j x_t^{ijk} = y_{t-1}^{ik} \quad \forall j, t > 1$$

Link to Start-Up Variables

Start-up variables: $z_t^{ik} = 1$ if start producing i in t

Switch-off variables: $w_t^{ik} = 1$ if stop producing i in t

$$z_t^{jk} = \sum_{i:i \neq j} \chi_t^{ijk}$$

$$w_{t-1}^{ik} = \sum_{j:j \neq i} \chi_t^{ijk}$$

$$z_t^{jk} + \chi_t^{ijk} = y_t^{jk}$$

$$w_{t-1}^{ik} + \chi_t^{iik} = y_{t-1}^{ik}$$

Start-Ups and Single-item Lot-sizing

$$s_{t-1} + \sum_k y_t^{ik} = d_t^i + s_t^i$$
$$z_t^{ik} \geq y_t^{ik} - y_{t-1}^{ik}$$
$$z_t^{ik} \leq y_t^{ik}$$

Valid inequalities of Van Eijl (when $k = 1$ and $d_t^i \in \{0, 1\}$).
Generalized by Gicquel.

Results for pb24-K3-I10-T40: 3 machines, 10 items, 40 periods

- i) Initial Disaggregated with Path
- ii) Path + valid Inequalities
- iii) Path + Extended Formulation

m	n	int	LP	XLP	BLB	BIP	Gap	secs
5803	18923	2673	2393	2915	3089	9966	69%	600
7200	18923	2673	5784	5870	5921	6010	1.5%	600
17600	46308	2673	5991	5991	6002	6002	0%	83

K Multiple Identical Machines

Use integer variables between 0 and K . This leads to a much more compact model.

$$Y_t^i = \sum_k y_t^{ik}, \quad Z_t^i = \sum_k z_t^{ik}, \quad \Omega_t^{ij} = \sum_k \chi_t^{ijk}$$

$$\min \sum_i p_t^{ik} Y_t^i + \sum_i h_t^i s_t^i + \sum_{i,j,t} q^{ij} \Omega_t^{ij}$$

$$s_t^i + Y_t^i = d_t^i + s_t^i \quad \forall i, t$$

$$\sum_i Y_t^i = K \quad \forall t$$

$$\sum_{i \neq j} \Omega_t^{ij} = W_{t-1}^i$$

$$\sum_{j \neq i} \Omega_t^{ij} = Z_t^i$$

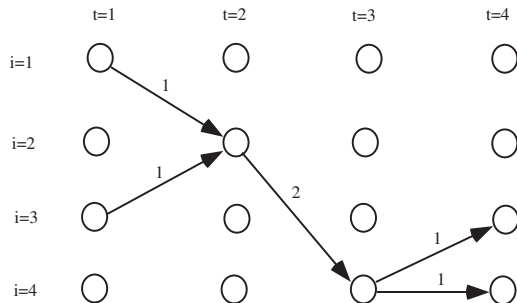
$$Z_t^j + \Omega_t^{jj} = Y_t^j$$

$$W_t^i + \Omega_t^{ii} = Y_{t-1}^i$$

$$s \in \mathbb{R}_+^1, Y, Z, W, \Omega \in \{0, 1, \dots, K\}$$

Flow of K Units

- Any flow (real or integer) of K units decomposes into K unit flows (real or integer) respectively
- Linear Programming values are identical
- Integer Programming values are identical



$K=2$ machines

$I=4$ items

Single Item Start-up Model?

What about start-ups?

$$\begin{aligned}
 S_{t-1} + Y_t &= D_t + S_t \\
 Z_t &\geq Y_t - Y_{t-1} \\
 Z_t &\leq Y_t \\
 S \in \mathbb{R}_+^T, Y_t, Z_t &\in \{0, 1, \dots, K\}
 \end{aligned}$$

Lasdon-Terjung model (1972)

Extended formulation due to Eppen and Martin - very large
 Vanderbeck and Wolsey - cutting planes -special purpose
 separation heuristics

Using Single Item Inequalities

Suppose that demand over the interval $[t, \dots, l]$ is p units.
 Suppose that the u^{th} unit falls in period t_u

Proposition (Gicquel and W.)
 The *DLS* – *CC* – *SC* inequalities

$$S_{t-1} + \sum_{u=1}^p (Y_{t+u-1} + Z_{t+u} + \dots + Z_{t_u}) \geq p$$

are valid for the Lasdon-Terjung model.

Results for pb24-K3-I10-T40: 3 machines, 10 items, 40 periods

i) Initial with Path

ii) Path + valid Inequalities

iii) Path + Extended Formulation

m	n	int	LP	XLP	BLB	BIP	Gap	secs
5803	18923	2673	2393	2915	3089	9966	69	600
7200	18923	2673	5784	5870	5921	6010	1.5	600
17600	46308	2673	5991	5991	6002	6002	0	83

m	n	int	LP	XLP	BLB	BIP	Gap	secs
2201	6581	891	2393	4673	5049	6315	20.1	600
4598	6581	891	5784	5926	6002	6002	0	94
13956	33966	891	5991	6000	6002	6002	0	17

Sharing Identical Machines

Each player $k = 1, \dots, K$ owns a machine and has a demand vector d_t^{ik}

$Q \subset \{1, \dots, K\}$ is a subset of the players.

$$v(Q) = \sum_{k \in Q} \left[\sum_{i,t} p_t^i y_t^{ik} + \sum_{i,t} h_t^i s_t^i + \sum_{i,j,t} q^{ij} \chi_t^{ijk} \right]$$

$$s_{t-1}^i + \sum_{k \in Q} y_t^{ik} = \sum_{k \in Q} d_t^{ik} + s_t^i$$

$$(y^k, z^k, \chi^k) \in X^k \quad k \in Q$$

Finding a point in the core (if any)

Calculate $v(Q)$ for all $\phi \subset Q \subset \{1, \dots, K\}$

$$\begin{aligned} \delta^* &= \max \delta \\ \sum_{i \in Q} x_i + \delta &\leq v(Q) \quad \phi \subset Q \subset \{1, \dots, K\} \\ x &\in \mathbb{R}_+^K \end{aligned}$$

Point in the core if $\delta^* \geq 0$.

Results for $P2 - K3 - I10 - T40$

$$v(1) = 3994$$

$$v(2) = 3854$$

$$v(3) = 3565$$

$$v(1, 2) = 5314$$

$$v(1, 3) = 5230$$

$$v(2, 3) = 5141$$

$$v(1, 2, 3) = 6002$$

Solving the LP give $\delta^* = 1227$, so the core is indeed nonempty. An optimal allocation is

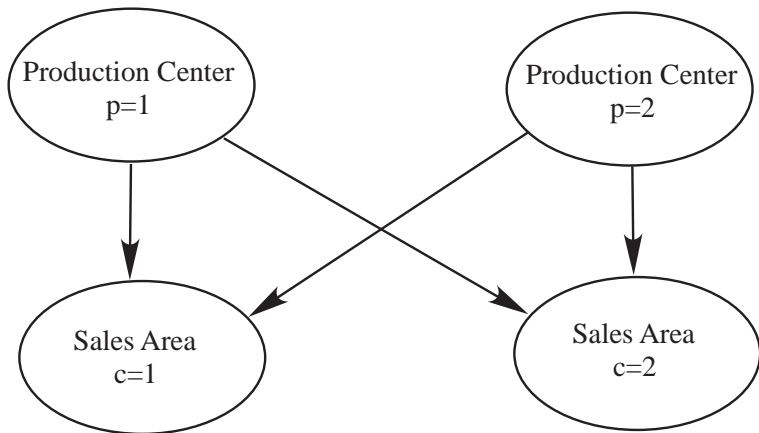
$$x = (2088, 1999, 1915).$$

The gain of each player is well in excess of $\delta^* = 1227$.

Shapley value is $x = (2139.17, 2024.67, 1838.17)$.

The multi-item/multi-warehouse/multi-client problem

Two-level problem with multiple items, warehouses and clients.
 $I \geq 1$ is the number of items, $P \geq 1$ is the number of production sites (warehouses) and $C \geq 1$ is the number of clients.



A basic MIP formulation is

$$\begin{aligned}
 \min & \sum_{i,p,t} p_t^{0ip} x_t^{0ip} + \sum_{i,p,t} q_t^{0ip} y_t^{0ip} + \sum_{i,p,c,t} p_t^{1ipc} x_t^{1ipc} + \sum_{p,c,t} f_t^{1pc} Y_t^{1pc} \\
 & s_{t-1}^{0ip} + x_t^{0ip} = \sum_{c=1}^C x_t^{1ipc} + s_t^{0ip} \quad \text{for } 1 \leq i \leq I, 1 \leq p \leq P, 1 \leq t \leq T, \\
 & s_{t-1}^{1ic} + \sum_{p=1}^P x_t^{1ipc} = d_t^{i,c} + s_t^{1ic} \quad \text{for } 1 \leq i \leq I, 1 \leq c \leq C, 1 \leq t \leq T, \\
 & x_t^{0ip} \leq M y_t^{0ip} \quad \text{for } 1 \leq i \leq I, 1 \leq p \leq P, 1 \leq t \leq T, \\
 & \sum_{i=1}^I x_t^{1ipc} \leq Q Y_t^{1pc} \quad \text{for } 1 \leq p \leq P, 1 \leq c \leq C, 1 \leq t \leq T, \\
 & s^0, x^0 \in \mathbb{R}_+^{I \times P \times T}, s^1 \in \mathbb{R}^{I \times C \times T}, x^1 \in \mathbb{R}^{I \times P \times C \times T}, \\
 & y^0 \in \{0, 1\}^{I \times P \times T}, Y^1 \in \{0, 1\}^{P \times C \times T}.
 \end{aligned}$$

Some Computational Results: Single Production Site, Uncapacitated

Group	Dimensions
G4	$I = 5, C = 10, T = 15$
G5	$I = 5, C = 20, T = 18$
G6	$I = 20, C = 10, T = 15$

Table: Instances

	Standard			Echelon stock				MC		New Sec
	LP	XLP	Gap	LP	XLP	Gap	Sec	LP	Sec	
G4	68	83	21	99.3	99.8	0	41	100	2	13
G5	72	86	20	99.3	99.6	3.5	–	100	22	129
G6	58	80	22	99.4	99.7	3.7	–	100 ^a	75	247

Table: Results for instances with multiple items and multiple clients

Next Steps

- Conclusion: Must use Multi-commodity Formulation - add index c, t to each variable!
- Use a multi-item family set-up model to deal with vehicle capacities
- Use an approximate multi-commodity formulation to handle larger problems

Computation: Multiple Production Sites

2 sites, 10 items, 20 clients, 6 periods

	LP	XLP	BLB	BIP	gap	secs	nodes
Xpress	4799	8763	8866	12084	26.6	300	-
mc	12081	12081	12081	12081	0	24	-

Table: NI=10,NP=2,NC=20,NT=6

	LP	XLP	BLB	BIP	gap	secs	nodes
Xpress	2335	2927	3606	6875	47.6	300	-
mc	6432	6437	6437	6773	5.0	300	-

Table: NI=3,NP=3,NC=20,NT=8

Typical Results: Cooperative Game Theory

- One Warehouse, Multiple retailers
Continuous Time, Constant Demand, Infinite Horizon
Retailers share fixed costs of warehouse.
Power of 2 Policies.
Resulting games are convex - nonempty core
S. Anily and M.Haviv (Operations Research)
- Discrete Time
Single item uncapacitated lot-sizing. Sharing of fixed costs.
Game is balanced - nonempty core. Economic lot-sizing
games, W. van den Heuvel, P. Borm, H. Hamers, EJOR 176,
1117-1130 (2007).
- Game-theoretic analysis of cooperation among supply chain
agents: review and extensions, M. Nagarajan and G. Sosis,
EJOR 187, 719-745 (2008).

A Couple of Further Remarks

- For test instances of the discrete-time one warehouse, multiple retailer problem, one can easily calculate the cost function function (using the multi-commodity reformulation or other) for a set of retailers and numerically look test for a non-empty core.
- One can also look at cost sharing between retailers ordering multiple items.
- There are theoretical questions about the game arising from the simple Wagner-Whitin lot-sizing model with non-speculative costs.

THANK YOU FOR YOUR ATTENTION