

High-dimensional portfolio optimization using wavelet thresholding

September 22, 2011

Mean-variance portfolio optimization framework

Mean-variance portfolio optimization framework

- ▶ We consider a vector of returns R of dimension $(N \times 1)$ with $R \sim MN(\mu, \Omega)$
- ▶ The portfolio return is then defined as $x_1 R_1 + x_2 R_2 + \dots + x_N R_N$
- ▶ Thus, the portfolio return follows a $N(x^t \mu, x^t \Omega x)$

Optimal weight vector

- ▶ The optimal weight vector x^* minimizes the variance of the portfolio return for a given value of the portfolio mean return
- ▶ x^* is found on the basis of a quadratic programming problem [Markowitz, 1952]

$$\begin{aligned} \min \quad & (x^t \Omega x) \\ & x^t \mu = r \\ & x^t e = 1 \end{aligned}$$

- ▶ Use the Lagrange multiplier method to obtain the optimal weights vector [Devolder, 1996]

$$x^* = \frac{c - rb}{ac - b^2} \Omega^{-1} e + \frac{ar - b}{ac - b^2} \Omega^{-1} \mu$$

where

$$\begin{aligned} a &= e^t \Omega^{-1} e \\ b &= e^t \Omega^{-1} \mu \\ c &= \mu^t \Omega^{-1} \mu \end{aligned}$$

Mean-variance portfolio optimization framework

Input needs to be estimated

- ▶ Ω and μ are unknown and hence need to be replaced by estimates $(\hat{\Omega}, \hat{\mu})$
- ▶ Use $\hat{\Omega}$ and $\hat{\mu}$ as inputs in the optimization framework
- ▶ This leads to an estimate \hat{x}^* of the optimal weights vector

High-dimensional settings and overfitting

- ▶ Natural choices for $\hat{\mu}$ and $\hat{\Sigma}$:
sample mean return vector and sample covariance matrix
- ▶ In high-dimensional settings the portfolio size N is large relative to the sample size T
 - ⇒ Sparsity of the data points
 - ⇒ Samples are not representative
 - ⇒ Sample covariance matrix is not a good estimate
- ▶ Leads to a \hat{x}^* with poor out-of-sample performance [El Karoui, N. 2011]

Regularization methods

- ▶ Build a regularized version of the sample covariance matrix
 - ⇒ Avoid the problem of overfitting
 - ⇒ Obtain \hat{x}^* with a good out-of-sample performance

[Johannes, J., Van Bellegem, S. and Vanhems, A., 2010]

Regularization using wavelet thresholding

Regularization using wavelet thresholding

- ▶ The input data of the optimization framework is projected on a matrix ψ containing the $N - 1$ detail vectors of an unbalanced Haar basis
- ▶ The quadratic programming problem is written as follows

$$\min \left(\hat{c}^t \left(\psi^t \hat{\Omega} \psi \right) \hat{c} \right)$$
$$\hat{c}^t \left(\psi^t \hat{\mu} \right) = r - \left(\frac{1}{N} \sum_{i=1}^N \hat{\mu}_i \right)$$

- ▶ Obtain \hat{x}^* using

$$\hat{x}^* = \frac{1}{N} + \psi \hat{c}^*$$

Detail vectors of an unbalanced Haar basis

- ▶ The j th detail vector is defined as follows [Fryzlewicz, 2007]

$$\psi_j(l) = \left\{ \frac{1}{BP_j - SP_j + 1} - \frac{1}{EP_j - SP_j + 1} \right\} I [SP_j \leq l \leq BP_j] - \left\{ \frac{1}{EP_j - BP_j} - \frac{1}{EP_j - SP_j + 1} \right\} I [BP_j + 1 \leq l \leq EP_j]$$

$j = 1, \dots, N-1.$

- ▶ SP is the starting point, BP is the breaking point and EP is the end point of the detail vector

$$[SP, EP] = \text{Support of the detail vector}$$
$$BP \in [SP, EP - 1]$$

Regularization of the projected sample covariance matrix

- ▶ Rewrite $\psi^t \hat{\Omega} \psi$ as $(\psi^t \hat{D} \psi) (\psi^t \hat{\Sigma} \psi) (\psi^t \hat{D} \psi)$

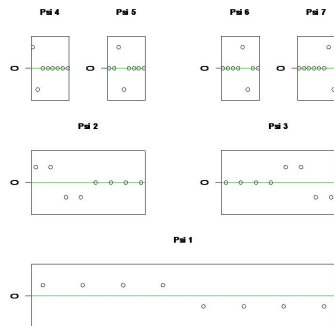
where $\hat{\Sigma}$ is the sample correlation matrix and \hat{D} is a diagonal matrix containing the sample standard deviations

- ▶ We will regularize $\psi^t \hat{\Omega} \psi$ by producing a regularized version of $\psi^t \hat{\Sigma} \psi$



Example: $N = 8$

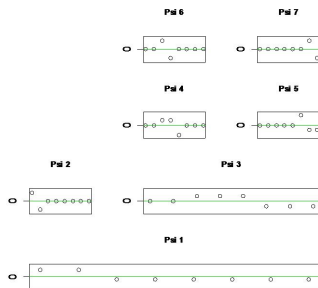
ψ matrix: One possibility



l	$\psi_1(l)$	$\psi_2(l)$	$\psi_3(l)$	$\psi_4(l)$	$\psi_5(l)$	$\psi_6(l)$	$\psi_7(l)$
1	0.35	0.5	0	0.71	0	0	0
2	0.35	0.5	0	-0.71	0	0	0
3	0.35	-0.5	0	0	0.71	0	0
4	0.35	-0.5	0	0	-0.71	0	0
5	-0.35	0	0.5	0	0	0.71	0
6	-0.35	0	0.5	0	0	-0.71	0
7	-0.35	0	-0.5	0	0	0	0.71
8	-0.35	0	-0.5	0	0	0	-0.71

Example: $N = 8$

ψ matrix: Another possibility



l	$\psi_1(l)$	$\psi_2(l)$	$\psi_3(l)$	$\psi_4(l)$	$\psi_5(l)$	$\psi_6(l)$	$\psi_7(l)$
1	0.61	0.71	0	0	0	0	0
2	0.61	-0.71	0	0	0	0	0
3	-0.20	0	0.41	0.41	0	0.71	0
4	-0.20	0	0.41	0.41	0	-0.71	0
5	-0.20	0	0.41	-0.82	0	0	0
6	-0.20	0	-0.41	0	0.82	0	0
7	-0.20	0	-0.41	0	-0.41	0	0.71
8	-0.20	0	-0.41	0	-0.41	0	-0.71

Regularization using wavelet thresholding

Basic idea of non-linear hard thresholding

- ▶ The relevant information within $\psi^t \hat{\Sigma} \psi$ is concentrated in a few coefficients
- ▶ The large majority of the wavelet coefficients contain nothing but pure noise
- ▶ Detect these non-informative coefficients and set them to 0

Objective

- ▶ Reduce the number of estimated parameters within $\psi \hat{\Sigma} \psi$
- ▶ Obtain an estimate of c^* with a good out-of-sample performance

Drawbacks

- ▶ Defines thresholds on coefficients
- ▶ Deals with each coefficient individually
- ▶ Does not take into account the structure which exists among the wavelet coefficients [Freyermuth, J-M., Ombao, H. and Von Sachs, R., 2010]
- ▶ Regularized covariance matrix may not be semi-definite positive

A priori information and constrained thresholding

A priori information and constrained thresholding

- ▶ Overcome these drawbacks by giving up full non-linearity
- ▶ Add a priori information to the model setting
- ▶ The thresholding algorithm is then submitted to constraints derived from this a priori information

A priori information

- ▶ There exists a hierarchical structure between the wavelet coefficients
- ▶ Wavelet coefficients in $\psi^t \hat{\Sigma} \psi$ form a network of $(N-1)$ fully-rooted trees
- ▶ Fully rooted-tree: A tree which only contains complete branches from the terminal nodes up to the root (no holes)

[Freyermuth, J-M., Ombao, H. and Von Sachs, R., 2010]

[Autin, F., Freyermuth, J-M. and Von Sachs, R., 2011]

Constraint

- ▶ The thresholding algorithm must produce a network of $(N-1)$ fully-rooted

Advantages

- ▶ Coherent form of thresholding, links between the wavelet coefficients are taken into account
- ▶ $\psi^t \hat{\Sigma} \psi$ is always semi-definite positive

Example $N = 8$

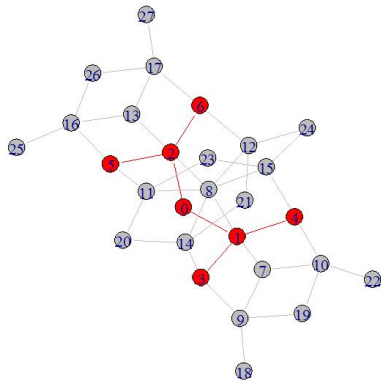
Tree 1

Vertices of Tree 1:

$$\psi_1^t \hat{\Sigma} \psi_j$$

$j = 1, \dots, 7$

Tree 1



Example $N = 8$

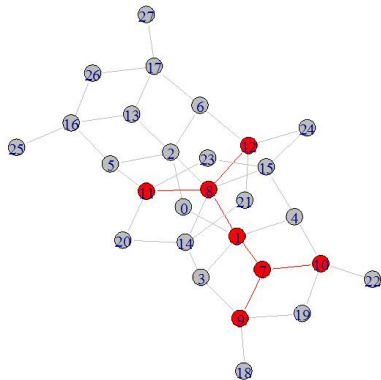
Tree 2

Vertices of Tree 2:

$$\psi_2^{\dagger} \hat{\Sigma} \psi_j$$

$j = 1, \dots, 7$

Tree 2



Example $N = 8$

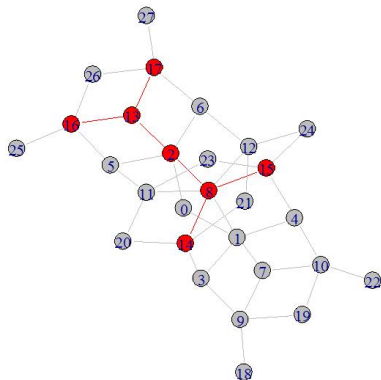
Tree 3

Vertices of Tree 3:

$$\psi_3^{\hat{}} \hat{\Sigma} \psi_j$$

$j = 1, \dots, 7$

Tree 3



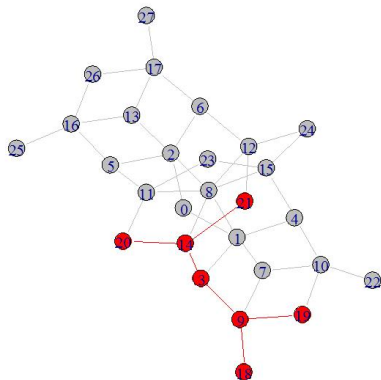
Example $N = 8$

Tree 4

Vertices of Tree 4:

$$\psi_4^t \hat{\Sigma} \psi_j$$
$$j = 1, \dots, 7$$

Tree 4



Example $N = 8$

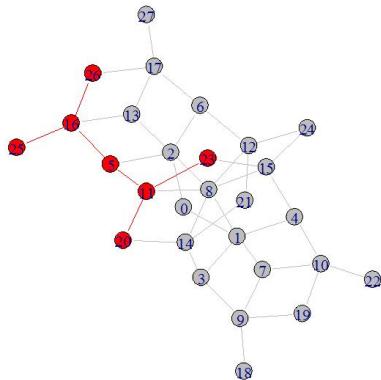
Tree 6

Vertices of Tree 6:

$$\psi_6^t \hat{\Sigma} \psi_j$$

$j = 1, \dots, 7$

Tree 6



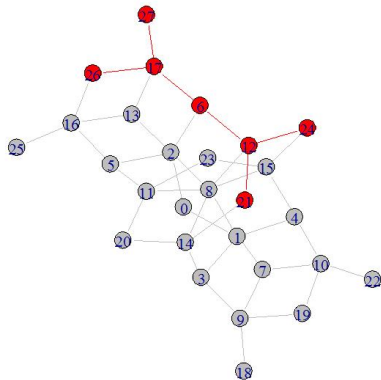
Example $N = 8$

Tree 7

Vertices of Tree 7:

$$\psi_7^{\hat{\Sigma}} \psi_j$$
$$j = 1, \dots, 7$$

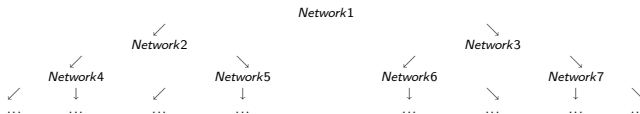
Tree 7



Constrained thresholding algorithm

Constrained thresholding algorithm

1. Define $(N - 1)$ nested networks of fully-rooted trees



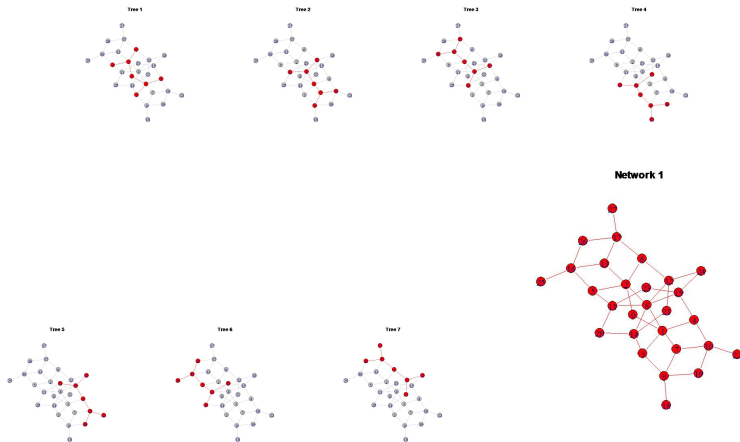
<u>Network 1</u> $\psi_i^t \hat{\Sigma} \psi_j$ $i = \text{Wavelet 1 and daughter wavelets}$ $j = 1, \dots, N - 1$	<u>Network 2</u> $\psi_i^t \hat{\Sigma} \psi_j$ $i = \text{Wavelet 2 and daughter wavelets}$ $j = 1, \dots, N - 1$
<u>Network k</u> $\psi_i^t \hat{\Sigma} \psi_j$ $i = \text{Wavelet k and daughter wavelets}$ $j = 1, \dots, N - 1$	<u>Network N-1</u> $\psi_i^t \hat{\Sigma} \psi_j$ $i = \text{Wavelet N-1}$ $j = 1, \dots, N - 1$

- ▶ Design a thresholding rule for each one of these $(N - 1)$ networks
- ▶ Thresholding is done iteratively

Iteration 1 \rightarrow Network 1
Iteration 2 \rightarrow Network 2
...
Iteration N-1 \rightarrow Network N-1

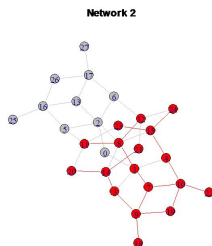
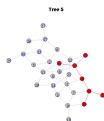
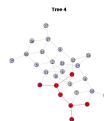
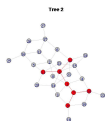
Example $N = 8$

Network 1



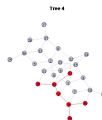
Example $N = 8$

Network 2

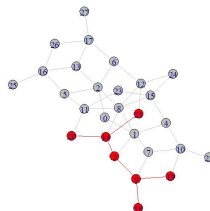


Example $N = 8$

Network 4

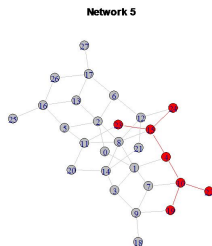
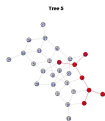


Network 4



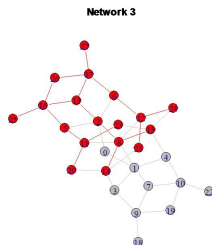
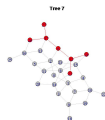
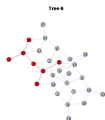
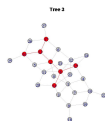
Example $N = 8$

Network 5



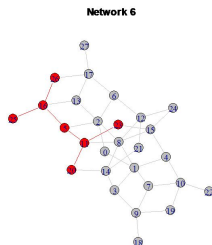
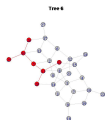
Example $N = 8$

Network 3



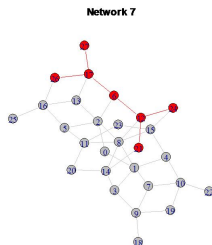
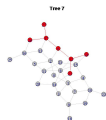
Example $N = 8$

Network 6



Example $N = 8$

Network 7



Constrained thresholding algorithm

2. Thresholding rule for Network k

- ▶ In an iterative scheme the thresholding rule contains of three elements
 1. Decision rule to detect non-informative wavelet coefficients
 2. Action on the wavelet coefficients according to the decision rule
 3. Impact on further iteration steps according to the decision rule
- ▶ Group-structured thresholding approach

1. Decision rule:

$$D \begin{cases} \nearrow D_A : \text{coefficients are all non-informative} \\ \searrow D_B : \text{coefficients are not all non-informative} \end{cases}$$

2. Action:

$$D \begin{cases} \nearrow D_A \Rightarrow \text{put the coefficients to 0} \\ \searrow D_B \Rightarrow \text{keep the values of the coefficients} \end{cases}$$

3. Further iteration steps:

$$D \begin{cases} \nearrow D_A \Rightarrow \text{stop the iterative scheme for the networks nested in Network } k \\ \searrow D_B \Rightarrow \text{pursue the iterative scheme on the networks nested in Network } k \end{cases}$$

Constrained thresholding algorithm

3. Incorporate the decision rule into a statistical testing framework

- ▶ The group-structured thresholding approach allows to define the decision rule as part of a statistical testing framework
- ▶ Empirical coefficient is non-informative \Leftrightarrow Theoretical counterpart is equal to 0

Hypotheses

$$\begin{aligned} H_0 &: \psi_i^t \Sigma \psi_j = 0 \\ H_A &: \exists(i, j) | \psi_i^t \Sigma \psi_j \neq 0 \\ i &= \text{Wavelet } k \text{ and daughter wavelets} \\ j &= 1, \dots, N-1 \\ j &\neq i \end{aligned}$$

Decision rule

$$D \begin{cases} \nearrow \bar{R}H_0 : \text{coefficients are all equal to 0} \\ \searrow RH_0 : \text{coefficients are not all equal to 0} \end{cases}$$

Properties of the algorithm

- ▶ If a specific vertex of the j -th tree belongs to Network k , all the vertices which belong to a lower level of the j -th tree also belong to Network k ($\forall j, k$)
- ▶ At each iteration we either set all the coefficients to 0 or maintain their initial values
 \Rightarrow The algorithm always produces a network of $(N-1)$ fully-rooted trees

Two-sided Kolmogorov-Smirnov testing for Network k

Two-sided Kolmogorov-Smirnov testing

Reexpress the hypotheses of the testing framework

- ▶ Let us assume that the support of the k -th detail vector is $r, \dots, r + (s - 1)$
- ▶ We isolate the set of s neighboring rows $\hat{V}_r, \dots, \hat{V}_{r+(s-1)}$ from $\hat{\Sigma}$
- ▶ \hat{D}_{lp} is defined as the Euclidean norm between the vectors \hat{V}_l and \hat{V}_p

$$\hat{D}_{lp} = \sqrt{\sum_{k=1}^N (\hat{V}_{kl} - \hat{V}_{kp})^2}, \quad k \neq l, p$$

- ▶ Note that

$$\begin{aligned} \psi_i^t \Sigma \psi_j &= 0 \\ i &= \text{Wavelet } k \text{ and daughter wavelets} \\ j &= 1, \dots, N - 1 \\ j &\neq i \end{aligned}$$

$$\begin{aligned} \Leftrightarrow D_{lp} &= 0 \\ l &= r, \dots, r + (s - 1) \\ p &> l \end{aligned}$$

$$\begin{aligned} \Leftrightarrow F_{\hat{D}_{lp}} &\text{ are identical} \\ l &= r, \dots, r + (s - 1) \\ p &> l \end{aligned}$$

Two-sided Kolmogorov-Smirnov testing

- ▶ Thus, we can reexpress the hypotheses as

$$H_0 : F_{\hat{D}_{lp}} \text{ are identical}$$

$$H_A : F_{\hat{D}_{lp}} \text{ are not identical}$$

$$l = r, \dots, r + (s - 1)$$

$$p > l$$

Testing procedure

- ▶ Divide $\hat{V}_r, \dots, \hat{V}_{r+(s-1)}$ into two subsets

$$\begin{aligned} & \hat{V}_r, \dots, \hat{V}_{r+(q-1)} \\ & \hat{V}_{r+q}, \dots, \hat{V}_{r+(s-1)} \end{aligned}$$

- ▶ We then define the Euclidean distances

$$\hat{D}_{lp}^{(A)} = \sqrt{\sum_{k=1}^N (\hat{V}_{kl} - \hat{V}_{kp})^2}, \quad k \neq l, p, \quad \begin{matrix} l = r, \dots, r+(q-1) \\ p > l \end{matrix} \quad \hat{D}_{lp}^{(B)} = \sqrt{\sum_{k=1}^N (\hat{V}_{kl} - \hat{V}_{kp})^2}, \quad k \neq l, p, \quad \begin{matrix} l = r+q, \dots, r+(s-1) \\ p > l \end{matrix} \quad \hat{D}_{lp}^{(C)} = \sqrt{\sum_{k=1}^N (\hat{V}_{kl} - \hat{V}_{kp})^2}, \quad k \neq l, p, \quad \begin{matrix} l = r, \dots, r+(q-1) \\ p = r+q, \dots, r+(s-1) \end{matrix}$$

- ▶ Create the two vectors $\hat{D}^{(1)}$ and $\hat{D}^{(2)}$ as follows

$$\hat{D}^{(1)} = (\hat{D}^{(A)}, \hat{D}^{(C)}); \quad \hat{D}^{(2)} = \hat{D}^{(C)}$$

- ▶ Reexpress the hypotheses

$$H_0 : F_{\hat{D}^{(1)}} = F_{\hat{D}^{(2)}}$$

$$H_A : F_{\hat{D}^{(1)}} \neq F_{\hat{D}^{(2)}}$$

- ▶ Use $\hat{D}_{obs}^{(1)}$ and $\hat{D}_{obs}^{(2)}$ to get $\hat{F}^{\hat{D}^{(1)}}$ and $\hat{F}^{\hat{D}^{(2)}}$ and apply a two-sided Kolmogorov-testing scheme

Bootstrap approach for Network k

Bootstrap approach

Reexpress the hypotheses of the testing framework

- ▶ We isolate the set of s neighboring rows $\hat{V}_r, \dots, \hat{V}_{r+(s-1)}$ from $\hat{\Sigma}$
- ▶ \hat{D} is then defined as the vector of Euclidean distances of the path $r, \dots, r+(s-1)$ between $\hat{V}_r, \dots, \hat{V}_{r+(s-1)}$
- ▶ Note that

$$\begin{aligned}\psi_i^t \Sigma \psi_j &= 0 \\ i &= \text{Wavelet } k \text{ and daughter wavelets} \\ j &= 1, \dots, N-1 \\ j &\neq i \\ \Leftrightarrow D &= (0, \dots, 0) \\ \Leftrightarrow D_I &= 0\end{aligned}$$

where D_I is the largest component of D

- ▶ Thus, we can reexpress the hypotheses as

$$\begin{aligned}H_0 &: D_I = 0 \\ H_A &: D_I \neq 0\end{aligned}$$

Testing procedure

- ▶ We denote as $F_{\hat{D}_I}^{(H_0)}$ the distribution of \hat{D}_I under H_0
- ▶ $F_{\hat{D}_I}^{(H_0)}$ is then approximated by $\tilde{F}_{\hat{D}_I}^{(H_0)}$ using bootstrap
- ▶ The decision rule takes the form

$$\begin{aligned}\hat{D}_I^{(obs)} \leq \tilde{F}_{\hat{D}_I}^{(H_0)-1}(\rho) &\Rightarrow \bar{R}H_0 \\ \hat{D}_I^{(obs)} > \tilde{F}_{\hat{D}_I}^{(H_0)-1}(\rho) &\Rightarrow RH_0\end{aligned}$$

Bootstrap approach

Fast algorithm

- ▶ Define $\hat{V}_1^{(obs)}, \dots, \hat{V}_N^{(obs)}$ as the set of all the observed neighboring rows of $\hat{\Sigma}$
- ▶ $\hat{D}^{(obs)}$ is then defined as the vector of Euclidean distances of the path $1, \dots, N$
- ▶ Regroup the neighboring vectors 1 by 1 on the basis of the smallest components of $\hat{D}^{(obs)}$
- ▶ Let us assume that vector i and j have been regrouped
- ▶ We compute

$$\hat{V}_k^{(ij)} = \frac{\hat{V}_{ki}^{(obs)} + \hat{V}_{kj}^{(obs)}}{2}$$

$k = 1, \dots, N$
 $k \neq i, j$

- ▶ Put

$$\tilde{V}_i = \hat{V}^{(ij)}$$
$$\tilde{V}_j = \hat{V}^{(ij)}$$

- ▶ We do this for all regrouped vectors
- ▶ We then denote as $\tilde{\Sigma}$ the matrix which contains the \tilde{V} vectors as rows
- ▶ Simulate K scenarios from $\tilde{\Sigma}$ and compute the K realizations of the Euclidean distances between \tilde{V}_i and \tilde{V}_j
- ▶ These K realizations are then used to obtain $\tilde{F}_{\hat{D}_{ij}}^{(H_0)}$
- ▶ If $l = i$ or $l = j$ we set $\tilde{F}_{\hat{D}_{ij}}^{(H_0)} \tilde{F}_{\hat{D}_l}^{(H_0)} = \tilde{F}_{\hat{D}_{ij}}^{(H_0)}$

Improve the performance of the regularization method

Improve the performance of the regularization method

- ▶ Note that the regularization of the sample correlation matrix is only possible if for some iterations $\bar{R}H_0$
- ▶ Recall that

KS testing $\rightarrow H_0 : D_{ij} = 0; i = r, \dots, r + (l-1); j > i$

Bootstrap $\rightarrow H_0 : D = (0, \dots, 0)$

- ▶ The performance of the regularization method depends on the existence of groups of identical rows in Σ
- ▶ Two-step procedure to make these groups appear

1. Reorder the assets

- ▶ Objective: Find a permutation vector P which is used to reorder the assets in the optimization framework
- ▶ Define the set of neighboring vectors

$$\hat{V}_1^{(obs)}, \dots, \hat{V}_N^{(obs)}$$

- ▶ Denote as $\hat{D}^{(obs)}$ the vector containing the Euclidean distances between all pairs of vectors

▶ Step 1

1. Find the smallest component $\hat{D}_{ij}^{(obs)}$ of $\hat{D}^{(obs)}$
2. Put $P_1 = i$ and $P_2 = j$
3. Put $\hat{D}_{ij}^{(obs)} = A$

▶ Step 2

1. Find the smallest component $\hat{D}_{ij}^{(obs)}$ of $\hat{D}^{(obs)}$ with $i = P_2$
2. Put $P_3 = j$
3. Put $\hat{D}_{ij}^{(obs)} = A$

Improve the performance of the regularization method

2. Define the breaking points of the detail vectors

- ▶ Objective: Define the vector BP containing the breaking points of the $(N-1)$ detail vectors of ψ
- ▶ Define $\hat{D}^{(obs)}$ as the vector of Euclidean distances between the neighboring vectors of the reordered Σ
- ▶ Step 1
 1. Find the largest component $\hat{D}_l^{(obs)}$ of $\hat{D}^{(obs)}$
 2. Put $BP_1 = \hat{D}_l^{(obs)}$
 3. Put $\hat{D}_l^{(obs)} = 0$
- ▶ Step 1
 1. Find the largest component $\hat{D}_l^{(obs)}$ of $\hat{D}^{(obs)}$
 2. Put $BP_1 = \hat{D}_l^{(obs)}$
 3. Put $\hat{D}_l^{(obs)} = 0$

Optimization algorithm

Optimization algorithm

The optimization algorithm can be divided into 6 steps

1. Reorder the assets
2. Define the breaking points of the ψ vectors
3. Project the input data on ψ

$$\psi^t \hat{\mu}, \psi^t \hat{\Sigma} \psi$$

4. Use iterative thresholding to obtain a regularized version of $\psi^t \hat{\Sigma} \psi$
5. Find \hat{c}^* using the Lagrange multiplier method
6. Obtain \hat{x}^* through

$$\hat{x}^* = \frac{1}{N} + \psi \hat{c}^*$$

Simulation studies

Simulation Studies

Criterion

- ▶ Regularization methods tackle the problem of overfitting
- ▶ Hence, we need to use an out-of-sample type criterion to assess the performance of our regularization method
- ▶ Out-of-sample Sharpe ratio [Carrasco, M. and Noumon, N., 2010]

$$\hat{SR} = \frac{\hat{x}^{*t} \mu}{\sqrt{\hat{x}^{*t} \Sigma \hat{x}^{*t}}}$$

- ▶ \hat{SR} is an estimate of the real Sharpe ratio defined as

$$SR = \frac{x^{*t} \mu}{\sqrt{x^{*t} \Sigma x^{*t}}}$$

Simulation procedure

- ▶ Get K realizations for \hat{SR}
- ▶ Compute the bias and the standard deviation of these K realizations

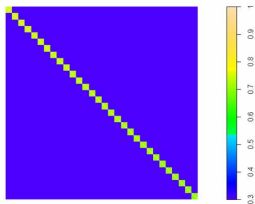
Simulation settings

- ▶ $K = 500$
- ▶ Benchmark: Tikhonov regularization
- ▶ Define 3 different scenarios
- ▶ Fix 2 values of $\frac{N}{T}$ for each one of these 3 scenarios

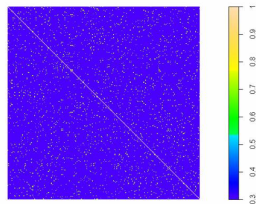
Simulation Studies

Scenario 1

Correlation Matrix (Partitioned Matrix)



Correlation Matrix (Permuted)



Simulation studies

Scenario 1

Table: Scenario 1: $\frac{N}{T} = \frac{120}{100} = 1.2$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.6478	-0.0083 (0.0146)	-0.2310 (0.0713)
2%	3.2945	-0.0186 (0.0168)	-0.4666 (0.1031)
3%	4.9328	-0.0291 (0.0202)	-0.7005 (0.1393)
4%	6.5554	-0.0398 (0.0240)	-0.9306 (0.1756)
5%	8.1553	-0.0510 (0.0278)	-1.1553 (0.2107)
6%	9.7263	-0.0627 (0.0316)	-1.3728 (0.2438)

Simulation studies

Scenario 1

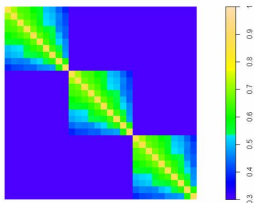
Table: Scenario 1: $\frac{N}{T} = \frac{300}{100} = 3$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.7125	-0.0224 (0.0085)	-0.3184 (0.0762)
2%	3.4215	-0.0421 (0.0097)	-0.6290 (0.1288)
3%	5.1238	-0.0621 (0.0122)	-0.9375 (0.1839)
4%	6.8159	-0.0824 (0.0152)	-1.2432 (0.2389)
5%	8.4947	-0.1032 (0.0187)	-1.5453 (0.2930)
6%	10.1572	-0.1246 (0.0226)	-1.8431 (0.3456)

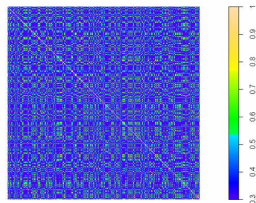
Simulation Studies

Scenario 2

Correlation Matrix (Partitioned Matrix)



Correlation Matrix (Permuted)



Simulation Studies

Scenario 2

Table: Scenario 2: $\frac{N}{T} = \frac{120}{100} = 1.2$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.3826	-0.0511 (0.0122)	-0.1692 (0.0970)
2%	2.7634	-0.1668 (0.0189)	-0.3546 (0.1155)
3%	4.0982	-0.2787 (0.0346)	-0.5428 (0.1368)
4%	5.3482	-0.3828 (0.0525)	-0.7338 (0.1569)
5%	6.4857	-0.4763 (0.0709)	-0.9254 (0.1751)
6%	7.4959	-0.5577 (0.0886)	-1.1137 (0.1918)

Simulation Studies

Scenario 2

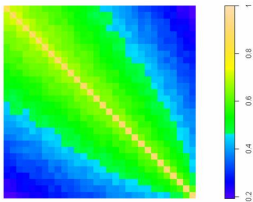
Table: Scenario 2: $\frac{N}{T} = \frac{300}{100} = 3$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.5345	-0.0484 (0.0088)	-0.2767 (0.0945)
2%	3.0446	-0.2005 (0.0271)	-0.6444 (0.1252)
3%	4.4731	-0.3424 (0.0441)	-1.0096 (0.1551)
4%	5.7764	-0.4704 (0.0566)	-1.3681 (0.1863)
5%	6.9294	-0.5826 (0.0661)	-1.7124 (0.2193)
6%	7.9248	-0.6790 (0.0761)	-2.0351 (0.2525)

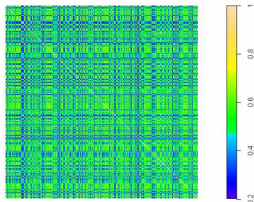
Simulation Studies

Scenario 3

Correlation Matrix (Partitioned Matrix)



Correlation Matrix (Permuted)



Simulation Studies

Scenario 3

Table: Scenario 3: $\frac{N}{T} = \frac{120}{100} = 1.2$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.3826	-0.0511 (0.0122)	-0.1692 (0.0970)
2%	2.7634	-0.1668 (0.0189)	-0.3546 (0.1155)
3%	4.0982	-0.2787 (0.0346)	-0.5428 (0.1368)
4%	5.3482	-0.3828 (0.0525)	-0.7338 (0.1569)
5%	6.4857	-0.4763 (0.0709)	-0.9254 (0.1751)
6%	7.4959	-0.5577 (0.0886)	-1.1137 (0.1918)

Simulation Studies

Scenario 3

Table: Scenario 3: $\frac{N}{T} = \frac{300}{100} = 3$

Mean Return	Sharpe Ratio	Iterative Thresholding	Tikhonov
1%	1.4372	-0.1122 (0.0105)	-0.2687 (0.1003)
2%	2.8642	-0.2323 (0.0172)	-0.5483 (0.1341)
3%	4.2683	-0.3546 (0.0299)	-0.8241 (0.1719)
4%	5.6379	-0.4798 (0.0477)	-1.0948 (0.2090)
5%	6.9629	-0.6085 (0.0692)	-1.3591 (0.2436)
6%	8.2348	-0.7409 (0.0937)	-1.6159 (0.2750)

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