

LFSAB1402

2015-2016

Informatics 2

5.0 credits 30.0 h + 30.0 h 1q	
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Teacher(s):	Van Roy Peter ;					
Language :	Français					
Place of the course	Louvain-la-Neuve					
Inline resources:	> http://icampus.uclouvain.be/claroline/course/index.php?cid=FSAB1402					
Prerequisites :	LFSAB1401 or LSINF1101 or equivalent course The prerequisite(s) for this Teaching Unit (Unité d'enseignement – UE) for the programmes/courses that offer this Teaching Unit are specified at the end of this sheet.					
Main themes :	The principal themes covered by this course are: Techniques for deriving the computational complexity of an algorithm Techniques for reasoning about programs Object-oriented modeling Linear and tree-like data structures Recursive algorithms Implementation in high level programming language of medium-sized programs Methods for testing and validating programs					
Aims:	Contribution of the course to the program objectives Regarding the learning outcomes of the program of Bachelor in Engineering, this course contributes to the development and the acquisition of the following learning outcomes:					

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	The contribution of this Teaching Unit to the development and command of the skills and learning outcomes of the programme(s) can be accessed at the end of this sheet, in the section entitled "Programmes/courses offering this Teaching Unit".				
Evaluation methods :	The evaluation has 2 components: an intermediary evaluation during the semester and a final exam at the end of the semester (written exam). The final mark is a combination of the scores in these two evaluations				
Teaching methods :	The chosen teaching method relies on active student participation in their own learning process. The specific modalities of the active learning approach used in the course are left to the initiative of the course teachers, within the framework of the pedagogical choices made by EPL.				
Content:	Data abstraction Linear data abstractions (stacks, queues, lists, etc.) and their applications Techniques for representing linear data abstractions Object-oriented modeling (inheritance, composition, and reuse) Preconditions, postconditions, invariants Reasoning techniques (deduction rules, termination proofs,) Basics of computational complexity Derivation of the temporal complexity of an algorithm Derivation of the spatial complexity of a data structure Recursive formulation of a solution and recursive algorithms Tree-like data abstractions (binary trees) and their applications Techniques for representing tree-like data abstractions Quantified measurements of program efficiency Design and implementation of methods for testing and validating programs				
Bibliography :	Workfiles for each of the parts (available on the website and in printed version) Peter Van Roy et Seif Haridi, PROGRAMMATION: Concepts, techniques et modèles, Dunod, 2007 Peter Van Roy et Seif Haridi, Concepts, Techniques, and Models of Computer Programming, MIT press, 2004				
Faculty or entity in charge:	BTCI				

Programmes / formations proposant cette unité d'enseignement (UE)							
Intitulé du programme	Sigle	Credits	Prerequis	Acquis d'apprentissage			
Bachelor in Engineering	FSA1BA	5	LFSAB1401	Q.			
Minor in Computer Sciences	LINFO100I	5	LSINF1101	Q			
Bachelor in Computer Science	SINF1BA	5	LSINF1101	•			